

The Graph Isomorphism Problem and coherent configurations. I, II.

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ISO(G_1, G_2): given graphs G_1 and G_2 test whether or not $G_1 \cong G_2$.

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Theorem (L.Babai, E.Luks and W.Kantor, 1984).

The isomorphism of n -vertex graphs can be tested in time $\exp(O(\sqrt{n \log n}))$.

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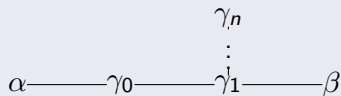
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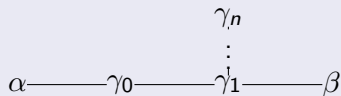
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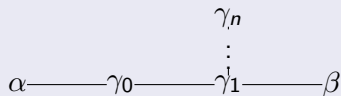
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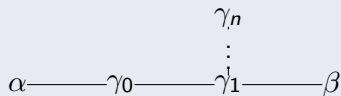
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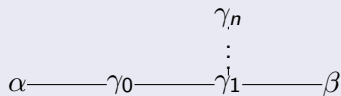
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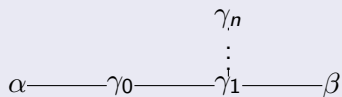
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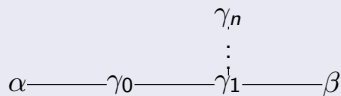
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A pair (G, c) where $G = (\Omega, E)$ is a graph and $c : \Omega \rightarrow \{1, \dots, m\}$ is a surjection, is called a **colored** graph with the **color function** c and **color classes** $c^{-1}(i)$, $i = 1, \dots, m$.

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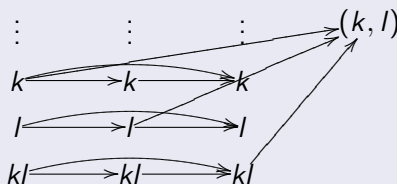
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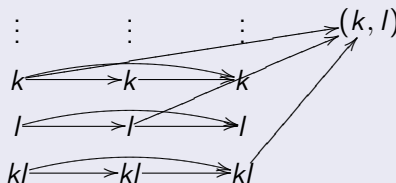


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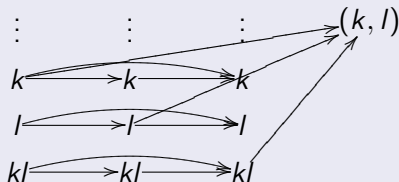
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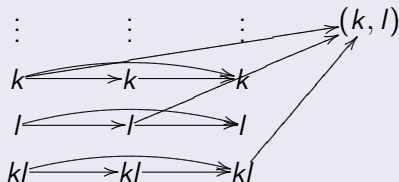
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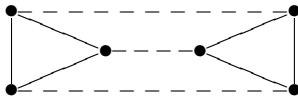
- To find $\Omega / \text{Aut}(G)$ put vertices α and β in the same class iff $d_G(\alpha) = d_G(\beta)$.
- Iteratively, put vertices α and β in the same class iff $c(\alpha) = c(\beta)$, and $d_G(\alpha, C) = d_G(\beta, C)$ for all color classes C .

Comments.

- The algorithm correctly finds $\Omega / \text{Aut}(G)$ for the class of trees (G.Tinhofer, 1985), for almost all graphs (L.Babai, P.Erdős, S.Selkow, 1980).
- The algorithm fails when G is a regular graphs and the group $\text{Aut}(G)$ is intransitive.

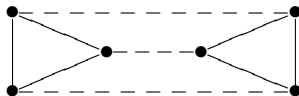
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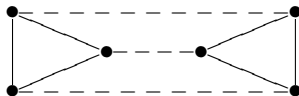
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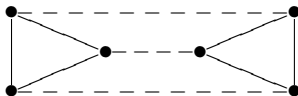


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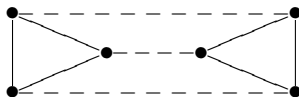
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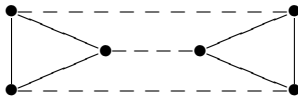
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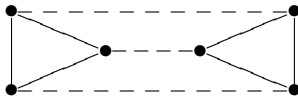
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- The intersection numbers of \mathcal{X} are uniquely determined by the numbers $c_{r_1 r_i}^{r_{i-1}}$ and $c_{r_1 r_{i-1}}^{r_i}$ for $i = 1, \dots, d$ (that are the **parameters** of G).

Examples. Permutation groups.

Let $\Gamma \leq \text{Sym}(\Omega)$ be a permutation group. It acts on $\Omega \times \Omega$:

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Definition.

A coherent configuration \mathcal{X} is called **schurian** if $\mathcal{X} = \text{Inv}(\Gamma)$ for some group Γ .

Isomorphisms of coherent configurations.

Definition.

Coherent configurations $\mathcal{X} = (\Omega, S)$ and $\mathcal{X}' = (\Omega', S')$ are **isomorphic** if there is a bijection $f : \Omega \rightarrow \Omega'$, the **isomorphism** from \mathcal{X} to \mathcal{X}' , such that $S^f = S'$.

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Proof. On each step of the Weisfeiler-Leman algorithm $c(\alpha, \beta; r, s) = c(\alpha^f, \beta^f; r^f, s^f)$ for all α, β, r, s .

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One can see that $\text{Aut}(\mathcal{X}) = \text{Iso}(\mathcal{X}, \mathcal{X}, \text{id}_S)$.

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If $\mathcal{X} = \langle\langle G \rangle\rangle$ and $\mathcal{X}' = \langle\langle G' \rangle\rangle$ are obtained by the canonical W-L algorithm, then $G \cong G'$ only if $|S| = |S'|$ and the bijection $s_i \mapsto s'_i$ is an algebraic isomorphism.

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Proposition.

The ISO is polynomially equivalent to the following problem: given an algebraic isomorphism $\varphi : \mathcal{X} \rightarrow \mathcal{X}'$ test whether $\text{Iso}(\mathcal{X}, \mathcal{X}', \varphi)$ is not empty.

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Theorem (S.Evdokimov-I.Ponomarenko-G.Tinhofer, 2000).

Any algebraic isomorphism $\varphi : \langle\langle G \rangle\rangle \rightarrow \langle\langle G' \rangle\rangle$ where G and G' are algebraic forests, is induced by isomorphism.

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Almost all graphs are algebraic forests; the class of them contains trees, interval graphs, cographs, etc.

Theorem (S.Evdokimov-I.Ponomarenko-G.Tinhofer, 2000).

Any algebraic isomorphism $\varphi : \langle\langle G \rangle\rangle \rightarrow \langle\langle G' \rangle\rangle$ where G and G' are algebraic forests, is induced by isomorphism. Thus ISO for algebraic forests is solved by the canonical modification of the W-L algorithm.

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- If the Babai problem has a positive answer, then probably the Luks algorithm for graphs of **bounded valency** can be reformulated in terms of bases.